

# John H Locke, leed ap

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## current

09.2011 - current

### **Columbia University . New York City**

*Adjunct Assistant Professor*

course: Hacking the Urban Experience

A course instigating and investigating unsolicited urban interventions in New York City. Students are taught to self-initiate and identify a problem statement relating to the urban environment, and then manifest a possible solution through a public, physical object, while confronting the myriad issues associated with that decision.

03.2011 - current

### **Rogers Marvel Architects . New York City**

*Designer*

project: Sandridge Energy Commons . Oklahoma City

Part of the design team from schematic design through the end of construction of the Braniff Building, a component of Sandridge Energy Commons, a multi-block master plan in the heart of Oklahoma City that encompasses multiple buildings and city blocks. Outdoor civic space is given primacy to link employees and the community among a public space enlivened with native, eco-regional landscapes in the city. The project was awarded a 2012 AIA National Award for Regional & Urban Design among others.

## previous experience

10.2009 - 03.2011

### **Skidmore, Owings & Merrill . New York City**

*Architectural Designer in the SOM Education Lab*

project: The New School University Center

I was an education lab designer on the New School from concept design through construction documents on a 354,000-square-foot University Center for the New School near Union Square. Program elements include new academic spaces, an auditorium for public programs, a servery, a cafe, a central university library, and a 612-bed dormitory. The project is LEED Gold Certified and scheduled for completion in late 2013.

2008 - 2010

### **Columbia University . New York City**

*Assistant Critic*

course: Advanced Architecture Studio VI: Cryptoform, Polytics, Noise: Taking the Post-Empire Pulse

I led weekly desk crits and conducted tutorials and design discussions in a third-year studio led by instructor Ed Keller.

*Teaching Assistant*

courses: Intro To Digital Fabrication + Advanced Fabrication: Component Systems

I assisted with student projects, conducted software and machine tutorials, and pursued research into materials and structural analysis. I also held weekly lab hours in the digital fabrication shop using the cnc router, metal mill and waterjet.

06.2004 - 06.2008

### **Randall Stout Architects . Los Angeles**

*Project Designer*

project: Art Gallery of Alberta . Edmonton, Alberta

I specialized in design, 3-D modeling, drawing production and enclosure details from project inception and competition-winning entry until end of construction documents phase on an 80,000-square-foot museum. Main responsibilities included the precise design of curvilinear geometry elements while generating ideas and coordinating with DeSimone Structural Engineers and A. Zahner metal cladding to ensure integrity of design and fabrication aspects of the project. Project completed in January 2010.

project: Eli and Edythe Broad Art Museum . Michigan State University

I was primary designer and led a team of four, meeting tight design and presentation deadlines in an international competition for a 50,000-square-foot museum at Michigan State University.

## education

2008 - 2009

### Columbia University

master of science in advanced architectural design

2000 - 2005

### University of Texas at Austin

bachelor of architecture  
minor in art history

## honors

awards

2012 Exhibited as part of the United States Pavilion at the 2012 Venice Architecture Biennale  
Exhibition: *Spontaneous Interventions: Design Actions for the Common Good*

2011 Pay Phone / Book Share shortlisted for European GO11 Award for Alternate Urban Use Award

2009 Represented Columbia at the AIA Center for Architecture, ARCH SCHOOLS: VISIONS OF THE FUTURE exhibit

2009 Recipient of the William Ware Prize for Excellence in Design / Saul Kaplan Traveling Fellowship  
*The highest Honor Award given by Columbia University for design work*

2009 Awarded the Lucille Smyser Lowenfish Memorial Prize  
*Awarded for the best final semester design project in each studio section*

fellowships

2009 Granted a school-wide William Kinne Traveling Fellowship  
Project Title: *Fast, Cheap and Out of Control (Without Architects), or: Why Infrastructure Won't Save Us*  
I spent six weeks and over 4,000 miles researching and documenting land art as well as quick, informal urbanism throughout the desert of the American Southwest and northern Mexico. Areas that were investigated included Juarez Settlements, the El Paso-Juárez border, White Sands Missile Range, Spiral Jetty, The Titan Missile Museum, Tijuana maquiladores, Arcosanti and Double Negative. Final deliverables included a 30,000-word research paper and collection of photography, maps and ephemera.

## select press

interviews

*The New York Times*. "Superman, Grab a Book." September 8, 2012

Inside the Phoenix Podcast, "A Conversation with John Locke, by Warren Wade Anderson." December 2, 2012

WKCR 89.9, University Radio Arts Program. "Discussion with Urbanist John Locke." November 19, 2012

National Endowment for the Arts, Big Read Blog. "A Conversation with John Locke." October 24, 2012

*World Literature Today*. "Turning Urban Obsolescence into Community Connection:

A Conversation with John Locke." July 2012

*The Atlantic Cities*. "How New York Pay Phones Became Guerrilla Libraries." Feb 21, 2012

*New York Daily News*. "New York Architect John Locke Brings Books to a Pay Phone Stand Near You." Feb 28, 2012

articles

*New York* magazine. "Calling Urban-Design Geeks: John Locke's Department of Urban Betterment." March 18, 2012

*Good* magazine. "New York Designer Creates the Most Polished Phone Booth Library Yet." Sept. 20, 2012

DesignBoom. "Repurposed Phone Booth Library in NYC." Feb 17, 2012

Inhabitat. "Obsolete NYC Phone Booths Turned Into Free Mini Libraries by Architect John Locke." Feb 21, 2012

Gizmodo. "Phone Booths Reincarnated As Bookshelves Finally Make Phone Booths Useful." Feb 20, 2012

*The Columbia Spectator*. "Architect Builds Library You're Meant to Talk In." April 19, 2012

*La Presse* (France). "Bibliothèques sauvages et urbanisme tactique..." March 6, 2012

*Focus* magazine (Germany). "New Yorker Buch-Zelle." March 19, 2012

*Aloterra* magazine (Brazil). "Cabines Telefonicas de Nova York viram bibliotecas comunitarias." Feb. 24, 2012

*XNET* magazine (Israel). "Pulp Fiction, Book Now." Sept 19, 2012

publications

Published in *Tactical Urbanism 2*, published by Street Plans Collaborative

Work published in *Creativity*, printed by Kognitif Press

Pay Phone / Share Book published in *By The City / For the City*, Part of Urban Design Week 2011

Portfolios and Website published in *Designing a Digital Portfolio*, by Cynthia Baron, printed by New Riders Press.

Portfolios and Website published in *Portfolio Design, Fourth Edition* by Harold Linton

Utah Bus Stop published in *Design!* by Celine Delavaux, printed by Palette Press

## affiliations

2011

### **Department of Urban Betterment**

A group I founded in 2011 with over 400 current members worldwide, the Department of Urban Betterment is a broad cross-section of individuals from a variety of disciplines dedicated to the potential of design to improve the urban experience. Through a collaborative series of public forums and interventions, we can reassert design's potential—and our role within it—into the public consciousness as stewards of urban well-being.

2009

### **US Green Building Council LEED® AP Building Design + Construction V3**

## references

**Available upon request**